

8/23/16

PROJECT MANAGEMENT NOTES

- DIFFERENCE BETWEEN PLAYING & WORKING
- COMMON TO ALL PROJECTS
- LEAST AMOUNT BUT MOST EFFICIENT

WBS

→ WORK BREAKDOWN STRUCTURE
LIST OF EVERY DETAIL OF PROJECT

SHORT ↔ ESTIMATE ↔ LONG
RULE BY 6

→ EXPECTATIONS

GREEN = GOOD

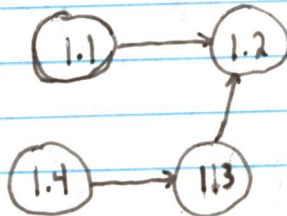
YELLOW = OKAY

RED = NOT GOOD

→ PERT CHART

- (1.1) IDENTIFY INTENSITY OF OVERALL
- (1.2) IDENTIFY INTENSITY OF LED
- (1.3) # OF LED
- (1.4) DETERMINE SENSITIVITY OF LED

DEPENDENCIES



→ GANTT CHART



8/25/16

→ WORK BREAKDOWN STRUCTURE

→ PERT CHART

(1) SAC RULES

|

(2) UNDERSTAND MICROCONTROLLER → 3

(3) GET ROBOT TO MOVE ON FLAT SURFACE → 4

(4) BUILD FIRST 1/2 → 1

(5) TEST → 1

(6) ADJUST → 5

(7) BUILD SECOND 1/2 → 1

(8) TEST FULL → 1

(9) ADJUST → 5

(10) FINALIZE → 2

(11) CLOSE OUT → 2

OFFICIAL
PERT CHART
GANTT CHART
POSTED

8/30/16

(1) PROJECTS

DESCRIPTION

DELIVERABLES

MILESTONES

FINAL REPORT

PROJECT MANAGEMENT

EXTENSIONS/CHANGES

LINKS/NOTEBOOK

(2) NOTEBOOK

WEEKLY SUMMARY

PAGE PER CLASS

(3) SLO'S

PAGE FOR EACH

PROGRAM SLO

ADD STATEMENT

THIS COURSE

(4) VIDEO SITE

PROPOSAL

PROGRESS REPORT

TEAM

SALES PITCH

FINAL REPORT

CLOSEOUT

9/1/16

→ REAL TIME SYSTEM

EVENTS → INTERRUPT → PRIORITY → HARDWARE
RECURSION → SOFTWARE

→ MASK

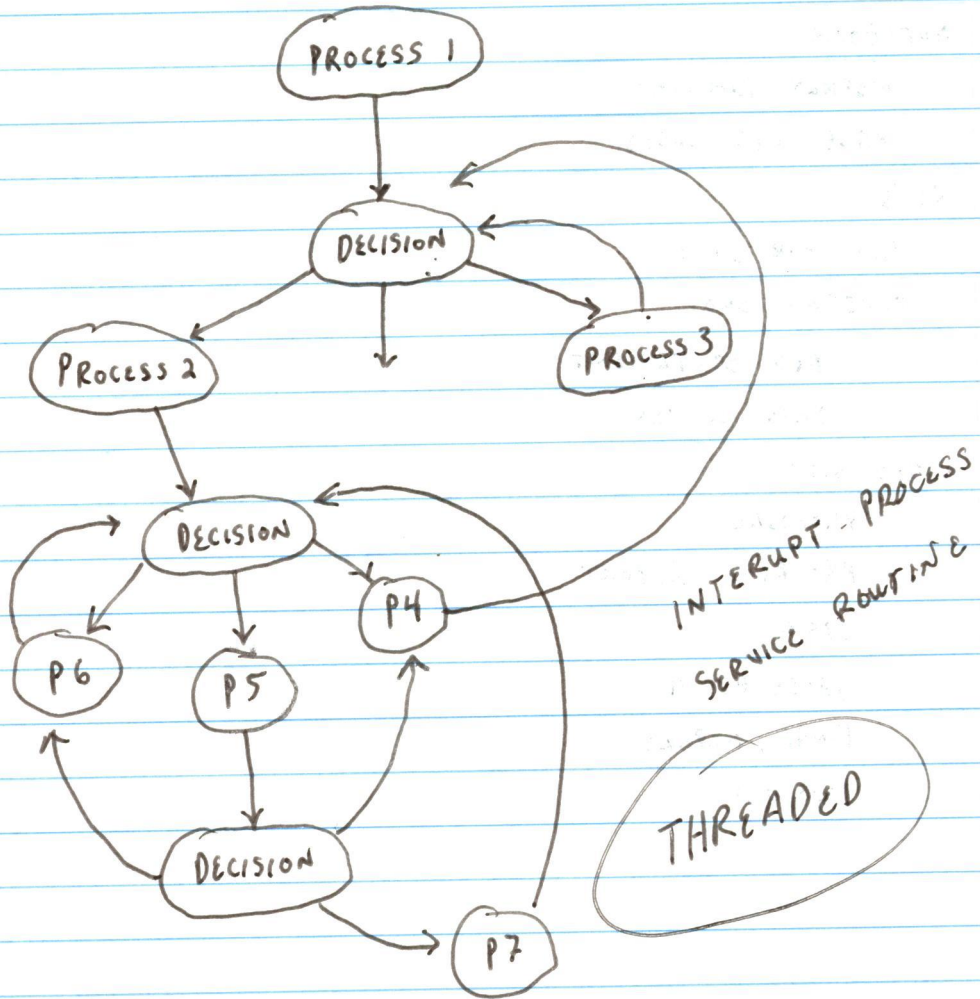
→ NON MASK

COP

HIGH PRIORITY

RECURSION

↳ PRIORITY STRUCTURE



9/6/16

HARDWARE VS. SOFTWARE

RASPBERRY PI?

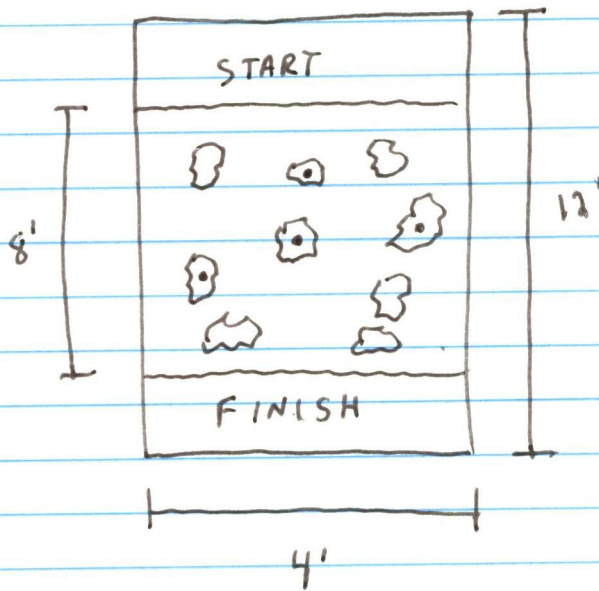
ARDUINO?

4 WHEEL ROBOT

4' x 8' PLYWOOD

1' PLEXIGLASS WALL

1" - 2" Boulders



9/8/2016

MILESTONES

- ASSEMBLE ROBOT → INTELLIGENCE, POWER, SENSORS, MOTOR DRIVER
- LOCAL NAVIGATION → HOW TO CLIMB BOULDER
- GLOBAL NAVIGATION → HOW TO NAVIGATE THE COURSE
- SYSTEM INTEGRATION, NAVIGATION, DEBUGGING
- ROBOT COMPLETES COURSE RELIABLY