

Portfolio

8/30/16

1. Projects

a. description

b. deliverables

c. milestones

- Final Project Report

- Project Management concepts

- Extensions/changes

- Links to notebook & SLOs

2. Notebook

a. weekly summary

b. Scan notebook - at least 1 page/day

3. SLOs

a. Page for each program SLO (what other courses do)

- Add statement

- This course - contributions

↳ artifact

4. Video Site

a. Project Proposal

b. Project Report / Progress Report (to supervisor)

c. Team Report (what's done / needs to be done)

d. Final Report (to supervisor)

f. Project Closeout Report

8/30/16

List of Components & Facilities

Kinect

Fit PC

micro controller (multiple?)

Robot (Majid)

Physical Therapist Input * (immediate)

Previous Project

9/1/16

Designing a Real Time System (Event Driven System)

- have events

- issue interrupt to processor

↳ stop what you're doing

↳ store what you have

↳ do something else

Interrupt - movement has occurred

↳ grab new coordinates & store

Interrupt → move robot

↳ robot hits something

↳ new interrupt

Interrupts have a hierarchy by priority

They also have recursion

Priority - hardware

Recursion - software

9/11/16

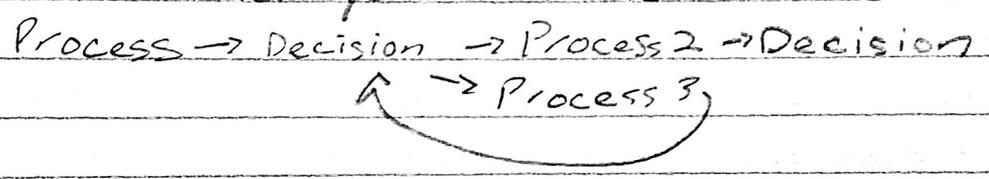
- maskable and nonmaskable interrupts

↓
COP - cannot tell
processor to ignore
High Priority → powerline
if power too low → interrupt

- Recursion - whether or not you can interrupt the interrupt

Priority structure - fixed in hardware (usually)

Pseudo threaded system - State Machine



Go from State Machine to Real time system

Decisions → interrupts and processes → services after interrupt

PT Robot Threaded System - not real time